

## Task 3 – The Camp

### Task Description

The patrol should:

- plan a campsite for a scout camp lasting 5 nights or more.
- demonstrate knowledge of the following:
  - campsite layout with regard to foot traffic
  - necessary items in a campsite
  - hygiene
  - fire safety
- make a list of equipment that the patrols need to bring.

### Age-based requirements:

- Falcons (10-12 years old), Pathfinders (13-15 years old) and Explorers (16-18 years old) should create a model of a realistic campsite.
- Pathfinders (13-15 years old) and Explorers (16-18 years old) should create a model of a realistic campsite that includes pioneering structures and campsite decorations.

### Tip for Leaders

Encourage the group to organize the project so that everyone has a role – from gathering materials to implementing and presenting.